

# Learn **Ruby on Rails** Best Practices with **One Exercise** 🍝

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You're all here because you  
want to become even greater  
**Ruby** developers.



You want to write professional, squeaky-clean code.

Sometimes you wonder:

- How can I organize a large Ruby on Rails project?
- Where should this piece of business logic live?
- How do I improve this codebase?
- How can I clean up this code?



A big bowl of spaghetti code.

How can you become a **Ruby on Rails** expert if the code you read every day **stinks**? 🦨



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**best practices**  
when you're trapped in a  
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**Yes, you can!**



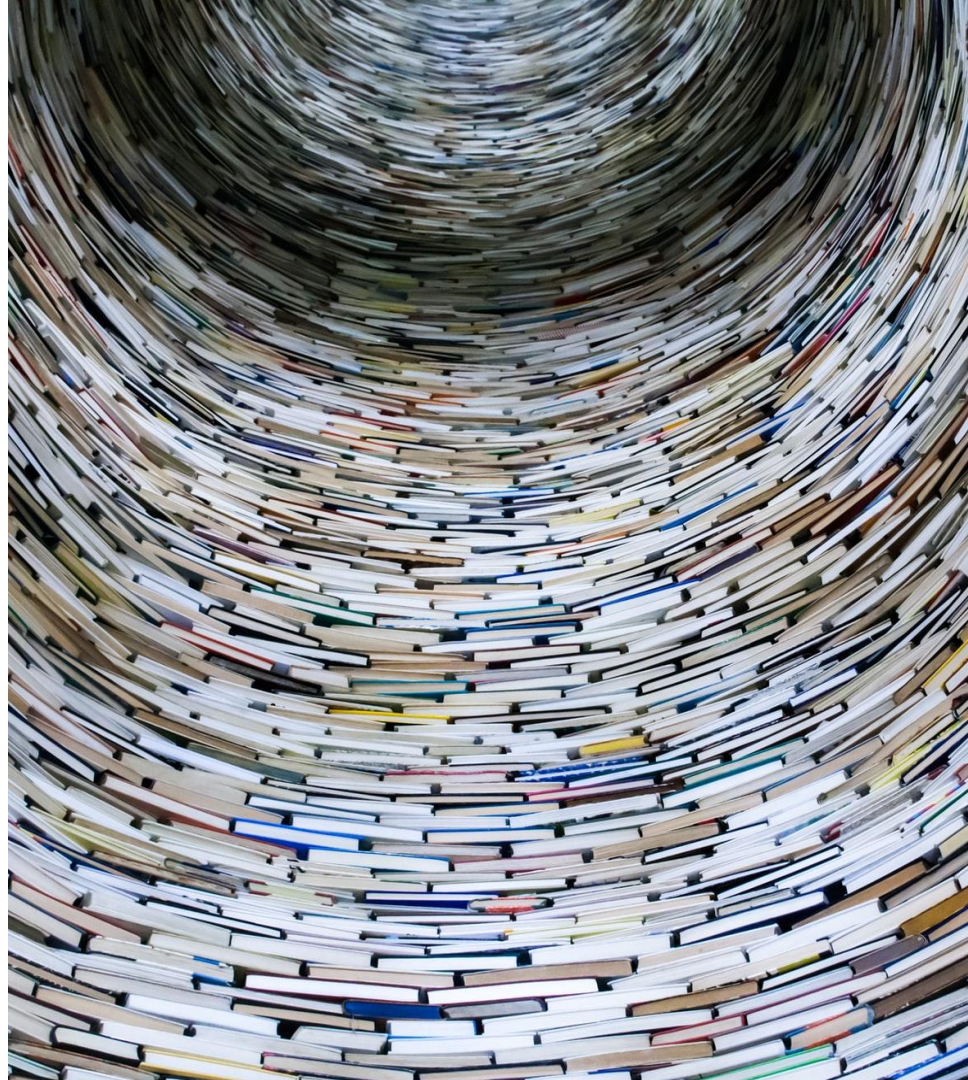
**A daily bowl of spaghetti code** 🍝

**won't teach you how to write clean code.**

If you ask people:

“How do I learn the best practices?”

they will give you 20 different books  
to read.



They will start throwing these terms at you:

- Skinny controllers, fat models!
- Service Objects!
- SOLID!
- DRY!


What are you supposed to do with all of that?

You want to learn this stuff **today** to help you fix the mess **as soon as possible**.


**Not in 6 months...**

What if you could learn and practice daily with  
**ONE 10-MINUTES EXERCISE?**

# Exercise


1. Set a timer for 10 minutes.
2. Open this link in another tab: [practice.rb from Upcase by Thoughtbot](#)
3. Read the `app/services/practice.rb` class.
4. Ask yourself: What's going on here?
5. Answer some questions when the time is up! 


# Exercise

1. Set a timer for 10 minutes.
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```
1 class Practice
2   def initialize(trails:)
3     @trails = trails
4   end
5
6   def has_completed_trails?
7     completed_trails.any?
8   end
9
10  def just_finished_trails
11    trails.select(&:just_finished?)
12  end
13
14  def promoted_unstarted_trails
15    unstarted_trails.select(&:promoted?)
16  end
17
18  def unpromoted_unstarted_trails
19    unstarted_trails.reject(&:promoted?)
20  end
21
22  def in_progress_trails
23    trails.select(&:in_progress?).sort_by(&:started_on).reverse
24  end
25
26  private
27
28  attr_reader :trails
29
30  def unstarted_trails
31    trails.select(&:unstarted?)
32  end
33
34  def completed_trails
35    trails.select(&:complete?)
36  end
37 end
```

# Questions

Times up ! Answer at least one of these questions:


- Why is this class so short? It's less than a hundred lines!
- Why is the variable `trails` being passed down to the `initialize` constructor?
- What is this class responsible for?  

- What else picked your interest?

Write down the questions and your answers to make them stick.

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## Practice every day 🧠

- Repeat this exercise tomorrow, but pick a different class from the same repository.
- Add a daily reminder to your calendar so you don't forget about it. 
- Or do it just after lunch or coffee. Build a new habit!

## Why does this work? 🧠

It's okay if you don't understand something. Answer ***"I don't know"*** and take notes. Use them as a guide on what to focus on next.

The point of this exercise is to help you **start seeing some patterns**.

It will help you absorb some good practices.

You will see how other experts structure a project to make the code look neat and clean.

## Why pick a well-written codebase?

You have to be exposed to **good code** if you want to advance your skills.

Especially if you're working on a codebase with bad examples and full of code smells.

## **Why pick a well-written codebase?**

If you get stuck, ask for help.

If you get tired of one codebase, pick another one.

Try to apply these new ideas and patterns in your own work.

Keep practicing and you will learn something useful every day.

# Questions?

Questions and feedback: [@thdaraujo](https://twitter.com/thdaraujo)

More exercises and source material: [thd.codes](https://thd.codes)

Join our events for developers: [hexdevs.com](https://hexdevs.com)